

2017 Verona Little League Playoffs – Special Rules

Intermediate, Majors and Minors

All regular season rules apply for the Playoffs with the following exceptions.

Pitching

A player can only pitch a maximum of 2 innings per game. If a pitcher reaches their pitch count limit before the two inning maximum determined by their league age, they must be removed from the game. A pitch thrown in an inning constitutes an inning pitched. Pitchers may not re-enter as a pitcher later in the game. If a team plays on back to back nights then pitchers are only allowed to pitch a total of three innings over two day span. (Example - pitcher throws two innings on Monday and team has game on Tuesday then that pitcher can only throw one inning on Tuesday. If pitcher throws one inning on Monday and has game on Tuesday then the pitcher can throw two innings on Tuesday.) If a pitcher throws on back to back calendar days (example Monday/Tuesday or Thursday/Friday) then a day of rest is required.

***Coaches must submit pitch counts and number of innings pitched along with scores by midnight, the night of the game. Reminder, 1 pitch in an inning constitutes an inning pitched.

Pitcher to Catcher and Catcher to Pitcher

A pitcher who delivers 41 or more pitches in a game cannot play the position of catcher for the remainder of that day.

Misc Rules:

- The coach of the home team should pick up two new game balls (three for Intermediate) from the concession stand. Make sure you DO NOT pick up Rookie baseballs.
- 10 Run Rule applies for all games after 4 full innings, 3 ½ if home team is ahead
- All Playoff games other than Championship Game(s) - No new inning after 1 hour 30minutes
- No time limit on Championship Game(s)
- In Minors including the Championship game, the max runs per inning rules are the same as regular season (7 runs)
- Teams are seeded by regular season record. Tiebreakers are (1) head to head record and (2) runs allowed per game during the regular season
- Higher seed is the home team (1 v 8, 1 is home team) except for the 1st Championship game where team in the winner's bracket is the home team. If a 2nd Championship game is required (both teams have one loss) the higher seed is the home team
- **EXTRA INNINGS:** In the event that a game is tied after 6 innings and/or the time limit has been exceeded, both teams will start the next inning with a runner at 2nd base and have one out. That runner will be the last batter from the previous inning.
- **Substitutions:** All games require a minimum of 7 of the team's own players (not substitutes) to start the game. There will be an automatic forfeit if a team does not start with 9 total players and at least 7 of its own players. At no time will more than 2 substitutes from other teams be allowed to play for a team. If a team has met this requirement at the start of the game, and one or more players is hurt or needs to leave for any other reason, then that team may still continue to play with fewer than 9 players, but is never allowed more than 2 substitutes from other teams in any game. If a player exits the game (injury, illness, etc.) their spot in the batting order will be skipped and not be counted as an out. If you need a substitute, please email vllpresident@gmail.com as soon as possible. We will email both coaches for any game where subs are assigned. If you have doubts that you will have nine players available to start the game, we suggest that you request a substitute to cover your team. That sub may not play (if 9 of your own players are available) and that should be understood by them. We can't guarantee that a last minute request for a sub can be filled so do everything you can to avoid being short a player. You will not be able to randomly grab a sub at game time. These replacement players are to wear their own regular season team's uniforms and are to be used in the outfield and batted at the bottom of the batting order.